

D¹ cancel.
in a header information area for a layer comprising a plurality of VOP data sets, a codeword indicating a number of objects displayed per a unit time; and

control means for controlling the reconstruction of said encoded images encoded for each object, based on said decoded object display speed information.

20. (Amended) An image decoding method for decoding an encoded bit stream formed by encoding images for each object, comprising the steps of:

D² cancel.
decoding object display speed information from said encoded bit stream, the display speed information including, in a header information area for a layer comprising a plurality of VOP data sets, a codeword indicating a number of objects displayed per a unit time; and

reconstructing said encoded images encoded for each object, based on said decoded object display speed information.
